



A FAN FARE TREATMENT SYNOPSIS

“STICKS AND STONES”

A COMING-OF-AGE TWEEN DRAMA ADVENTURE FILM

Conceived & Written By

Abby Hagyard

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Hi! Before you dive in... to make sure we're on the same page, let's recap...

As Executive Producer at Story Me TV, I hold exclusive copyright on all our projects. It's my goal to make this crazy, creative experience a dream come true for you.

FAN FARE is our reverse spin on the **Fan Fiction** concept. As a **VIP INFLUENCER** you get exclusive access to our brand new/original scripts, treatments, bibles and concept outlines.

We invite you to read our exclusive confidential treatment synopses and come up with innovative ways to audition, comment, write and submit your samples and ideas. Once we've had a chance to review your submissions, we invite our **VIP Family to vote**. When the votes are in, we get in touch with our winners and then we move into Development!

Who are we looking for? Do you need previous experience and/or credits? Nope.

We want creative collaborators and innovators who see the limits and smile!

Remember:

Fan Fare projects fall into one specific category.

Story Stax – aka Franchises – are hybrid concepts we want to develop on many levels.

Contributions can be anything that advances the project creatively!

AND... THIS IS HUGE...

EVERY project we produce will air in 90-second “snackable mini episodes”.

This means that anything you create and submit MUST follow this rule or be rejected!

Thanks for reading!

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LOGLINE & THEME

When the day comes, we all gotta stand for somethin’

Bringing back memories of **Stand By Me** and **The Goonies**, with a gritty twist of **White Boy Rick**, this coming-of-age saga takes place at a co-ed middle-school summer camp. When 3 boys find a map that leads them to a stash of cash and a newspaper clipping of a bank heist, they’re caught by the camp’s pushy junior counsellor, who turns out to be the bank robber’s daughter. The tug of war to do the right thing – for the girl and the boys – becomes a test of loyalty (misplaced) and trust (abused) until each one of them draws a line in the sand and chooses.

OVERVIEW

The tween years are tough. The kids hardest hit – especially when something that no one can really see is out there killing too many of us – are the ones who can’t go back to their small innocences and have no idea how to be big.

Thrown together in a cabin big enough for six, three anxious twelve-year-olds decide that they don’t like it here. They hatch a plan to steal a boat when it’s dark, row to the mainland and call someone’s dad to come get them. When they get lost on their way to the dock and stumble on a hidden stash, their need to get out and go home is even bigger.

When they’re caught by the camp counsellor, there’s a wild chase through the woods with the three boys splitting up to confuse their pursuer. One boy finds the boat. Another finds a snake when it bites him. The third boy gives himself up, but he’s not the one with the treasure.

When the boy in the boat reads the story and sees the names of the bank robbers, he recognizes the counsellor’s last name and puts two and two together. He texts the other two boys, who tell the counsellor that she’s not the one holding the winning hand. The boy who can get her in trouble is on his way to the mainland. When the boy returns, he doesn’t bring the police. He brings his father. The counsellor tells her side of the story to the dad, who helps her make the right choice. When she gives up key details the police have been unable to find, we learn that the boy’s dad is the detective who had been assigned to solve it.



THE ENSEMBLE CAST

HENRY PICKERING is a geeky kid who would rather out-think evil warlords eight days a week than toast marshmallows over a campfire. Everything about nature – including how messy it is – makes him itch.

CHARLIE BROTHERS tried everything to avoid this camp adventure. He’s never forgotten the weird way that counsellor at the last camp kept looking at him and he doesn’t want it to happen again, no matter how “good for you” the great outdoors supposedly is.

JIMMY MICHAELS likes camping. He and his dad go fishing all the time and sometimes they take a tent and spend the night. What Jimmy doesn’t like is the way the place feels so empty, with none of the cabins properly full and not enough people in charge of things. If this virus that has people worried is as bad as everyone says it is, he wonders why they opened the camp at all.

SAMMY LINDEN is angry pretty much all the time. It never used to be that way, until her dad got her involved in his dumb deals. Every time he wanted to know whose parents would be out of town, she had to cozy up to the rich kids and act like she was in total awe of their stupid lives. Every time she told him what she knew, she felt sick to her stomach. Every time she heard on the news that there’d been another break-in, she wanted to run and hide. She couldn’t look anyone in the eye anymore, not even the people she really liked. If they knew the kind of person she was, they’d never talk to her again and she would never have any friends. There were times – a lot of them, lately – that she just wanted it all to end. There were times when she wanted to die.

DETECTIVE MICHAELS is Jimmy’s dad. He’s a twenty year veteran on the force and he has a really great way of talking to kids.

SHOW FORMAT: The 90-second clip

We create and produce content in 90-second clips for viewers who like their content snackable. We develop a sequenced story flow by thinking of the 90-second format as 3 thirty-second sketches – equivalent to 3 typical commercials – linked by connecting threads.

SAMPLE PLOT ROLL-OUT

ACT 1: The boys plan their escape from camp and get caught.

ACT 2: The chase is on until two of the three boys are caught.

ACT 3: The third boy turns the tables on their pursuer.

ACT 4: The pursuer exposes the thief who is using her, so she can finally be free.